OIC App - Features

* The interface is AR based
* Use of conversational AI
  + This provides the medium
* System
  + Tasks that Improve
    - Child’s will to express
    - Parent child communication
  + Sets a specific time in the day for the Parent & Child to spend quality time
* Reward System
  + Parental Reward
  + Trophy / Collectibles
  + Punishments
* Virtual playground : where all kids using the app can interact by talking(pushes them out of their shell and improvement in speech)
* Mention keywords :companion mode(child - bot interaction) and offline mode (tasks for child - parent-environment - others interaction in exchange for reward)

To counter speech delay in children, we are making an AR application that stimulates a child to express himself/herself. This app also tries to make sure that the parent & child can spend some quality time everyday.

Features:

1. Tasks given to the child that inculcate a habit of sharing. Example of such a task is “Share your day at school with your parents.”
2. Doing tasks enables the child to earn rewards encouraging him/her to do more of them
3. The child also has a virtual pet plant, which is an intelligent AR bot, which literally reflects the child’s performance.
   1. This plant uses voice recognition to ensure that the completion of the task can only be reported by the child and no one else
4. Parents are suggested to recommend tasks that the child should perform, which improves parent & child communication and enables parental monitoring.
5. A specific time of the day is to be set where the child and parent spend time together. The app suggests activities such as a video or a story in such a case